

Game Comands

Basic Movement

Curser keys = move you North, South, East, West and so on

U = moves you up (you can also click on the compass to move)

D = moves you down

recall = teleports you back to your town square (great for escaping fights)

Talking

" = This and your message lets you speak (don't worry about capitals)

Shout = This and your message lets you speak to everyone in game

Tell <player name>= This and your text sends a private message to the player named.

Smile = Makes you smile (this is called an EMOTE)

raise = Raises your eyebrow, Bond style

raise <playername> Targets your eyebrow raise at a player

help emote = Brings up a list of emotes (there are secret ones too)

wish = this and your message allows you to ask a staff member about a problem

ex <player name> allows you to Examine a player

whofull= shows a complete list of players online

who = a list of Gods and Heros online

flags = shows your information settings

help = use this if you're stuck

About You

sheet = shows a complete breakdown of your character

i = shows you whats in your Inventory or Backpack (also on your Sheet)

score = tells you how well you're doing (also on your Sheet)

kl = shows you a complete list of everything you've ever killed (also on your Sheet)

description1 <text> = this lets you set the first line of your discription

description2 <text>= this lets you set the second line of your discription

mood <text> = this lets you discribe your mood (no game mechanic effect)

Using Items

Always type the item name after the command. Or nothing will happen.

Pack - Places an item into your backpack

Unpack - Removes an item from your backpack and places it in your hands.

Drop - Drops an item that you have onto the ground.

Get - Picks up an item from the ground.

Remove - Removes an item of clothing that you are wearing.

Wear - Allows you to wear an item of clothing that you have in your hands.

Swap - Swaps the items in your hands over

Examine - Examines an item that's held in your hands, or on the floor.

Touch- feels an item in your hands

Taste- tastes an item in your hands (be careful)

Smell- smells an item in your hands (simple really)

Eat - lets you eat an item

Drink- lets you drink an item

Quests

Show quest = lets you read a quest offered by someone

Offer = Offers the item in your RIGHT hand to the person giving a quest

Shops

SHOW ITEMS See a list of items for sale

SHOW SKILLS See a list of skills available

SHOW SPELLS See a list of spells available

SHOW SERVICES See a list of services available

BUY Buys a particular item

DESCRIBE Gives you information on a particular item

LEARN You train 1 skill level in a particular skill

SCRIBE You learn 1 spell level in a particular spell

SERVICE You pay for a service to be performed on you

SELL Sells an item to a shop

APPRAISE Tells you what a shop will pay for an item

Fighting - make sure you're holding a weapon!

ad <monster name> = allows you to advance on a monster

a = allows you to attack a monster you have advanced on

retreat = allows you to run away- use a direction for best effect-

eg **retreat N** for retreat North